

BATTLETECH

'MECH RECORD SHEET

MECH DATA

Type: Super Zeus SZE-1T

Movement Points: Tonnage: 100
Walking: 4 Tech Base: Mixed
Running: 6 3052
Jumping: 4 X/X-X-X-A

Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Improved C3 Computer	HD	0	[E]	-	-	-	-
2	ER Medium Laser (C)	RT	5	7 [DE]	-	5	10	15
1	Plasma Rifle (IS)	LT	10	10	-	5	10	15
				[DE, H/A]				
1	ER PPC (C)	RA	15	15 [DE]	-	7	14	23
1	Gauss Rifle (C)	LA	1	15	2	7	15	22
				[DB, X]				

Ammunition Type	Rounds
Gauss Rifle	16
Plasma Rifle	10

Cost: 31,283,333 C-Bills

BV: 2,902
Weapon Heat (36)
Dissipation (38)

WARRIOR DATA

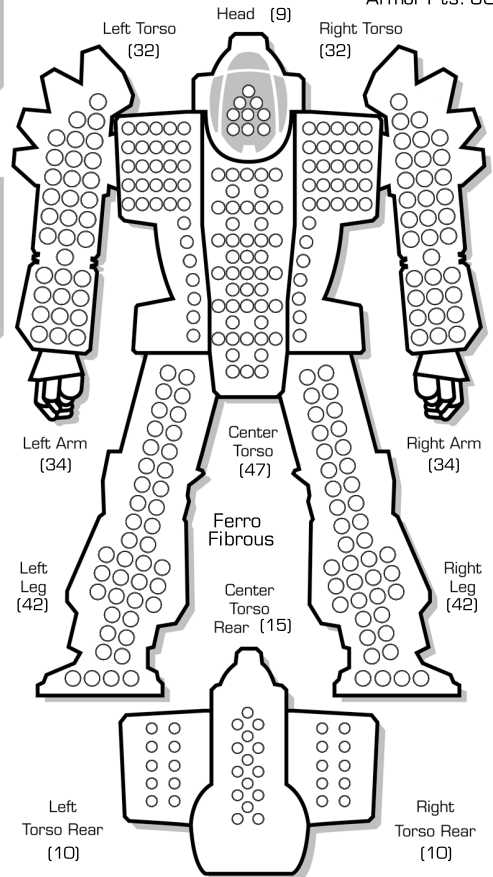
Name:

Gunnery Skill: Piloting Skill:

Hits Taken	1	2	3	4	5	6
Consciousness#	3	5	7	10	11	Dead

ARMOR DIAGRAM

Armor Pts: 307



CRITICAL HIT TABLE

Left Arm (CASE)

1. Shoulder
2. Upper Arm Actuator
3. Lower Arm Actuator
4. Hand Actuator
5. Gauss Rifle (C)
6. Gauss Rifle (C)

1. Gauss Rifle (C)
2. Gauss Rifle (C)
3. Gauss Rifle (C)
4. Gauss Rifle (C)
5. @Gauss Rifle (8)
6. @Gauss Rifle (8)

Left Torso

1. XL Fusion Engine
2. XL Fusion Engine
3. Jump Jet
4. Jump Jet
5. Plasma Rifle (IS)
6. Plasma Rifle (IS)

1. @Plasma Rifle (10)
2. Double Heat Sink
3. Double Heat Sink
4. Ferro-Fibrous
5. Endo-Steel
6. Endo-Steel

Left Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Ferro-Fibrous
6. Endo-Steel

Head

1. Life Support
2. Sensors
3. Small Cockpit
4. Sensors
5. C3I
6. C3I

Center Torso

1. XL Fusion Engine
2. XL Fusion Engine
3. XL Fusion Engine
4. XL Gyro
5. XL Gyro
6. XL Gyro

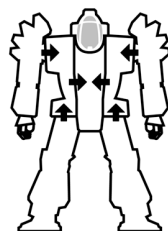
1. XL Gyro
2. XL Gyro
3. XL Gyro
4. XL Fusion Engine
5. XL Fusion Engine
6. XL Fusion Engine

Engine Hits ○○○

Gyro Hits ○○

Sensor Hits ○○

Life Support ○



Damage Transfer Diagram

Right Arm

1. Shoulder
2. Upper Arm Actuator
3. Lower Arm Actuator
4. Hand Actuator
5. ER PPC (C)
6. ER PPC (C)

1. Roll Again
2. Ferro-Fibrous
3. Ferro-Fibrous
4. Ferro-Fibrous
5. Ferro-Fibrous
6. Endo-Steel

Right Torso

1. XL Fusion Engine
2. XL Fusion Engine
3. Jump Jet
4. Jump Jet
5. ER Medium Laser (C)
6. ER Medium Laser (C)

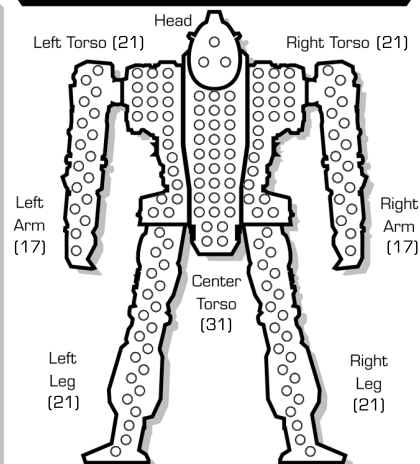
1. Double Heat Sink
2. Double Heat Sink
3. Double Heat Sink
4. Double Heat Sink
5. Endo-Steel
6. Endo-Steel

Right Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Ferro-Fibrous
6. Endo-Steel

INTERNAL STRUCTURE DIAGRAM

Heat Scale



HEAT DATA

Heat Level*	Effects	Heat Sinks: 19 (38) Double
30	Shutdown	○○○○
28	Ammo Exp. avoid on 8+	○○○○
26	Shutdown, avoid on 10+	○○○○
25	-5 Movement Points	○○○○
24	+4 Modifier to Fire	○○○○
23	Ammo Exp. avoid on 6+	○○○○
22	Shutdown, avoid on 8+	○○○○
20	-4 Movement Points	○○○○
19	Ammo Exp. avoid on 4+	○○○○
18	Shutdown, avoid on 6+	○○○○
17	+3 Modifier to Fire	○○○○
15	-3 Movement Points	○○○○
14	Shutdown, avoid on 4+	○○○○
13	+2 Modifier to Fire	○○○○
10	-2 Movement Points	○○○○
8	+1 Modifier to Fire	○○○○
5	-1 Movement Points	○○○○