

'MECH DATA

Movement Points:	Tonnage:	100
Walking:	Tech Base:	Mixed
Running:		3070
Jumping:	5 IMP	F/X-X-D-A

Name:

Gunnery Skill: Piloting Skill:

Hits Taken	1	2	3	4	5	6
Consciousness#	3	5	7	10	11	Dead

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER PPC [C]	RT	15	15 [DE]	—	7	14	23
1	Medium Pulse Laser [C]	ORT	4	7 [P]	—	4	8	12
1	Medium Pulse Laser [C]	LT	4	7 [P]	—	4	8	12
2	Small Pulse Laser [C]	LT	2	3 [P, A]	—	2	4	6
1	ER PPC [C]	RA	15	15 [DE]	—	7	14	23
1	ER Small Laser [C]	RA	2	5 [DE]	—	2	4	6
1	Gauss Rifle [C]	LA	1	15 [DB, X]	2	7	15	22

Ammunition Type	Rounds
Gauss Rifle	16

BV: 3,440
Weapon Heat (45)
Dissipation (36)

Head

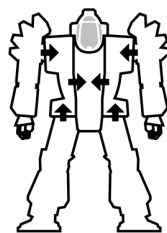
1. Life Support
2. Sensors
3. Cockpit
4. Endo-Steel
5. Sensors
6. Life Support

1-3

1. XL Fusion Engine
2. XL Fusion Engine
3. XL Fusion Engine
4. Gyro
5. Gyro
6. Gyro

1. Gyro
2. XL Fusion Engine
3. XL Fusion Engine
4. XL Fusion Engine
5. Improved Jump Jet
6. Improved Jump Jet

Engine Hits	○○○
Gyro Hits	○○
Sensor Hits	○○
Life Support	○



Damage Transfer Diagram

1-3

1. Shoulder
2. Upper Arm Actuator
3. [Double Heat Sink
4. [Double Heat Sink
5. [Gauss Rifle (C)
6. [Gauss Rifle (C)

- 4-6

1. Gauss Rifle (C)
2. Gauss Rifle (C)
3. Gauss Rifle (C)
4. Gauss Rifle (C)
5. @Gauss Rifle (8)
6. @Gauss Rifle (8)

1-3

1. XL Fusion Engine
2. XL Fusion Engine
3. Improved Jump Jet
4. Improved Jump Jet
5. Improved Jump Jet
6. Improved Jump Jet

- 4-6

1. Medium Pulse Laser (C)
2. Small Pulse Laser (C)
3. Small Pulse Laser (C)
4. Double Heat Sink
5. Double Heat Sink
6. Endo-Steel

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Endo-Steel
6. Endo-Steel

1-3

1. Shoulder
2. Upper Arm Actuator
3. Lower Arm Actuator
4. Double Heat Sink
5. Double Heat Sink
6. Double Heat Sink

- 4-6

1. Double Heat Sink
2. ER PPC (C)
3. ER PPC (C)
4. ER Small Laser (C)
5. Double Heat Sink
6. Double Heat Sink

1-3

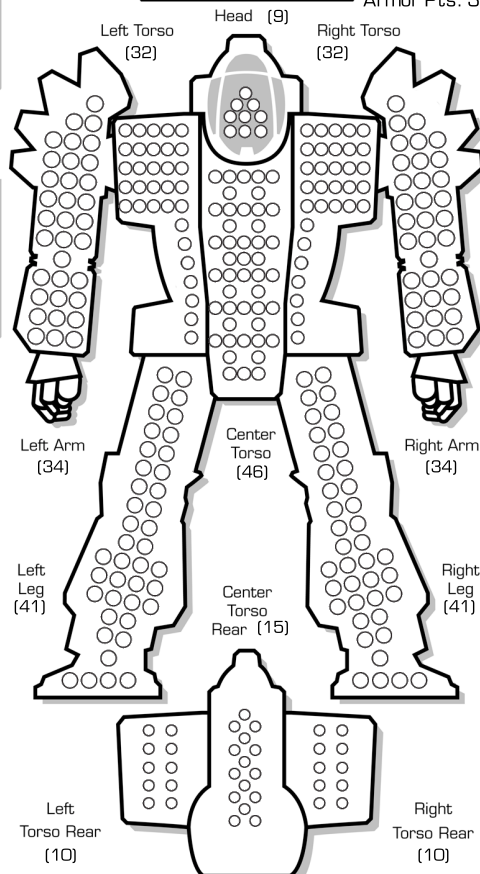
1. XL Fusion Engine
2. XL Fusion Engine
3. Improved Jump Jet
4. Improved Jump Jet
5. Improved Jump Jet
6. Improved Jump Jet

- 4-6

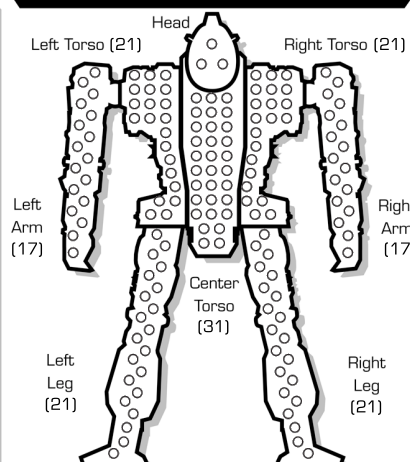
1. Medium Pulse Laser (C)
2. [ER PPC (C)
3. [ER PPC (C)
4. [Double Heat Sink
5. [Double Heat Sink
6. Endo-Steel]

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Endo-Steel
6. Endo-Steel

Armor Pts: 304



Heat Scale



Heat Level*	Effects	Heat Sinks: 18 (36) Double
30	Shutdown	
28	Ammo Exp. avoid on 8+	
26	Shutdown, avoid on 10+	
25	-5 Movement Points	○ ○
24	+4 Modifier to Fire	○ ○
23	Ammo Exp. avoid on 6+	○ ○
22	Shutdown, avoid on 8+	○ ○
20	-4 Movement Points	○ ○
19	Ammo Exp. avoid on 4+	○ ○
18	Shutdown, avoid on 6+	○ ○
17	+3 Modifier to Fire	○ ○
15	-3 Movement Points	○ ○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	
8	+1 Modifier to Fire	
5	-1 Movement Points	

Overflow	30*
	29
	28*
	27
	26*
	25*
	24*
	23*
	22*
	21
	20*
	19*
	18*
	17*
	16
	15*
	14*
	13*
	12
	11
	10*
	9
	8*
	7
	6
	5*
	4
	3
	2
	1
	0